

LIM SZE NI

Graphic Designer · Motion Designer · Creative Executive

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Portfolio: rainchildd.com [LinkedIn](#)

DESIGN TOOLS

Adobe Illustrator
Adobe Photoshop
Adobe After Effects
Adobe Premiere Pro
Autodesk Maya (3D)
ZBrush
Dragonframe
Figma / Canva
Microsoft Office Suite

PERSONAL PROFILE

Hi, I'm Sze Ni, a final-year BFA Animation (Honours) student at NTU ADM with a strong foundation in visual design, motion graphics and digital illustration. I bring hands-on experience across ceramics studio production, educational content design and stop-motion fabrication, all underpinned by a disciplined creative process and a sharp eye for detail.

My design work spans 2D/3D digital art, brand communication and motion design. I'm equally comfortable working independently or as part of a collaborative creative team. I am eager to channel my multi-disciplinary art and design background into a Graphic Designer, Motion Designer or Creative Executive role where bold visual thinking is the standard.

EDUCATION

Nanyang Technological University

2022 – 2026

BFA in Media Art, Animation (Hons)

CGPA: 4.03/5.0 Honours (Second Class Upper)

Relevant Coursework: Final Year Thesis Film, Paper Trails (Stop Motion Animation)

International Winter School Exchange

Hanyang University, South Korea

2024 – 2025

Relevant Coursework: Korean Architecture; Ceramics

RELEVANT EXPERIENCES

Creative & Design Work Study | [NTU ADM Stop Motion Studio](#)

Oct 2024 – May 2026

- ▶ Managed daily studio operations and equipment readiness for 20+ students per semester, ensuring smooth production workflows and minimising technical disruptions during project execution
- ▶ Facilitated 2 hands-on stop-motion workshops for perspective ADM students, translating technical animation concepts into accessible learning experiences for varying skill levels
- ▶ Improved studio workflow efficiency by X%, coordinating equipment tracking, resource allocation and production scheduling across 3 semesters, reducing equipment downtime and improving accessibility for users

Ceramics Studio Intern | [Am I Addicted](#)

Apr 2025 – Jul 2025

- ▶ Designed and facilitated ceramics workshops for groups of up to 10 participants, creating engaging hands-on experiences that encouraged creative exploration and participant confidence
- ▶ Demonstrated strong learning agility by independently mastering wheel-throwing techniques within 2 weeks progressing to workshop facilitation and participant instruction
- ▶ Developed onboarding materials and guided 6 new interns on operational workflows, improving consistency in studio practices and team coordination
- ▶ Maintained studio presentation, workflow organisation and customer-facing operations, contributing to a smooth and welcoming client experience across weekly workshop sessions

Part-Time Instructor | Potters' Guilt

Aug 2025 – Present

- ▶ Conduct 10 wheel-throwing workshops for participants across varying skill levels, adapting teaching approaches to create inclusive and engaging learning experiences

ICT Teacher Aide | Anglican High School

Jan 2022 – May 2022

- ▶ Digitised and reorganised 30+ educational resources for the English Department, improving accessibility and usability for teachers through clearer information design and structured digital organisation
- ▶ Designed and launched a WordPress resource platform for the English Department, improving navigation and centralising curriculum materials for staff access
- ▶ Collaborated with school administrators and teaching staff to implement digital resource workflows aligned with departmental operational needs

RELEVANT ACADEMIC PROJECTS

BFA Honours Thesis Animation | NTU ADM

2025 – 2026

- ▶ Co-directed an original 5 min stop motion animated short film from concept development to final post-production, independently managing character design, background design, animation and visual compositing
- ▶ Applied Maya 3D modelling and After Effects compositing techniques to develop a cohesive visual narrative with consistent artistic direction and cinematic storytelling

Stop Motion Production Projects | NTU ADM

2022 – 2024

- ▶ Produced 2 stop-motion animation projects involving set fabrication, puppet rigging, lighting and frame-by-frame animation, balancing technical execution with visual storytelling objectives
- ▶ Edited and composited 5 animation projects using Adobe Premiere Pro and After Effects, refining pacing, colour grading and sound synchronisation to strengthen final audience experience
- ▶ Collaborated within 3–5-person production teams across pre-production, animation and post-production workflows to deliver cohesive creative outputs under tight project timelines

RELEVANT LEADERSHIP EXPERIENCES

NTU Roadkill (ADM Club)

Jan 2023 – Jul 2024

EXCO Logistics Officer

- ▶ Coordinated logistics, publicity content and cross-team communications for a 50+ member arts club, supporting the successful execution of 5 student-led events annually
- ▶ Produced 10 visual assets and managed social media content scheduling to maintain consistent audience engagement across Instagram and digital platforms

Migrant Worker Community Service Project

Dec 2020 – May 2021

Vice President, NYJC

- ▶ Mobilised and coordinated 50+ student volunteers for a community outreach initiative supporting migrant workers during the COVID-19 lockdown period
- ▶ Organised donation collection logistics and cross-class communications for a school-wide outreach initiative benefiting 5 migrant worker dormitories

ADDITIONAL INFORMATION

- ▶ **Languages:** Proficient in English and Mandarin Chinese
- ▶ **Design:** 2D/3D Illustration, Graphic Design, Brand Visual Identity
- ▶ **Motion:** Motion Graphics, Stop Motion Animation, 2D/3D Animation, Compositing
- ▶ **Production:** Storyboarding, Art Direction, Set Fabrication, Colour Grading
- ▶ **Interest:** Ceramics & Craft · Illustration · 3D Art · Photography · Visual Storytelling · Stop Motion